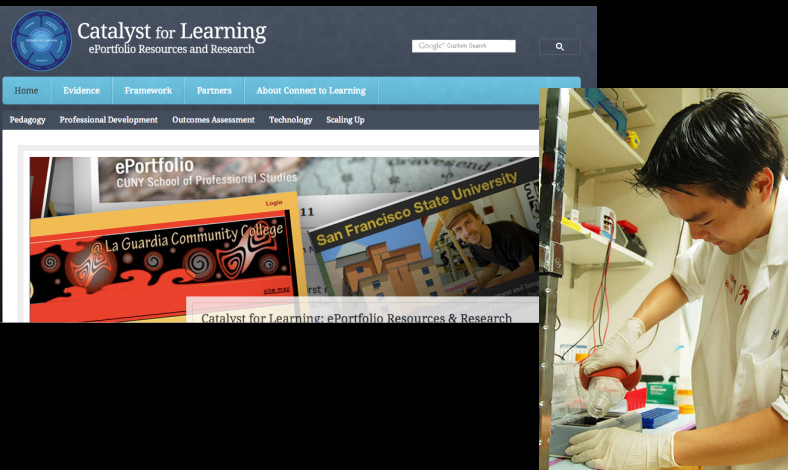
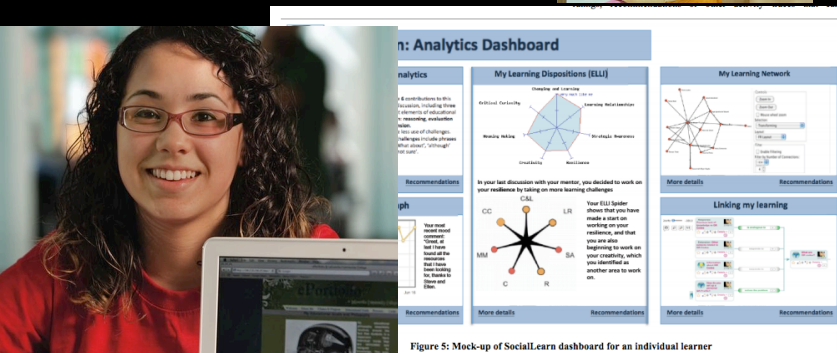


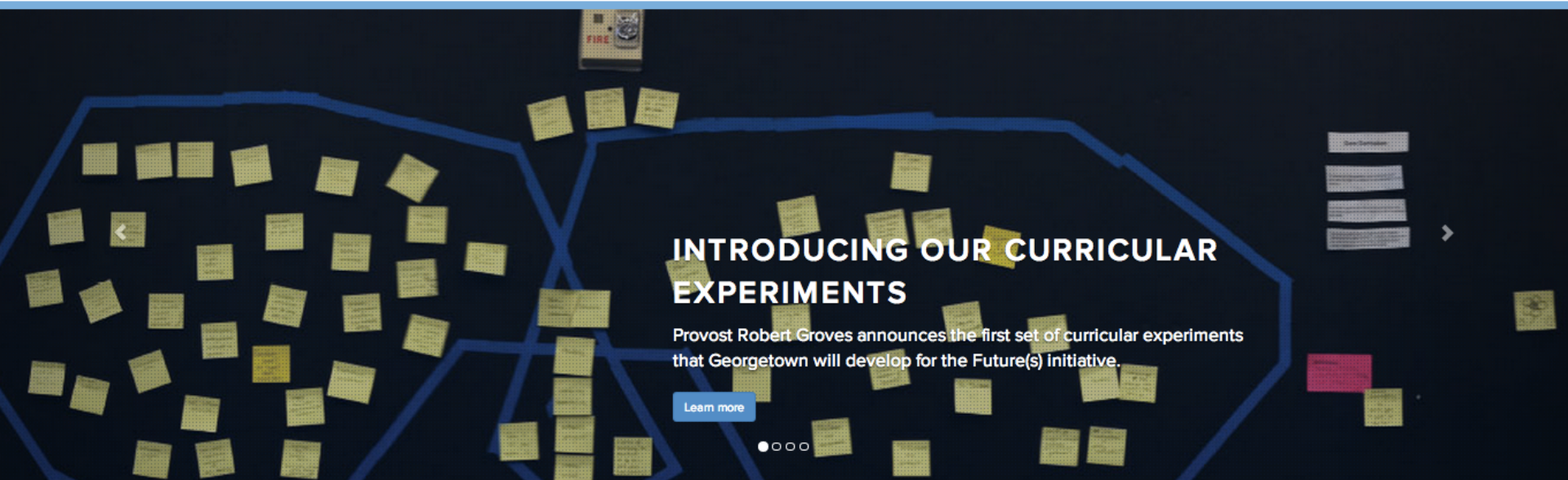
Designing the Future(s) of the University



Randy Bass
Georgetown University



Concordia University
February 5, 2015



DESIGNING THE FUTURE(s) of the university



2030

Flipping Disruption into Design

The Design Question

If we were designing the university
for this moment in history what
would it look like?

Flipping Disruption to Design

What kind of education is needed at this moment of history?

What kind of education is *only possible* in these emerging conditions?

Jack DeGioia, President, Georgetown



Three interlocking and inseparable elements of the University:

- Formation of men and women
- Knowledge-creation through scholarship and research
- Public Good and the Common Good

“The Future of the University as a Design Problem” (Spring 2015)
Profs. Ann Pendleton Jullian and Randy Bass

2030: Designing for *context* not content

What will the conditions of
knowledge, technology, learning
and work be in 15 years?

What kind of graduate would we
want to produce?

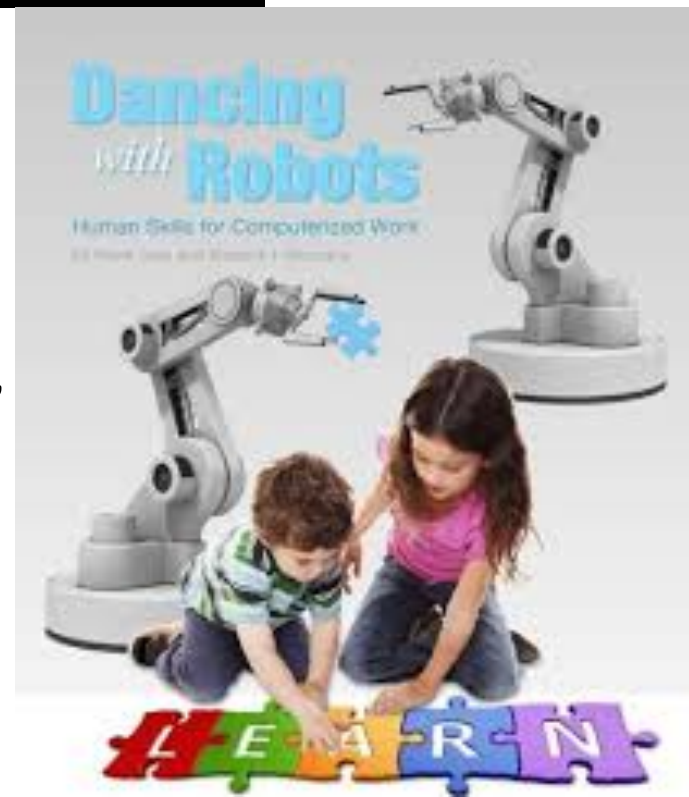
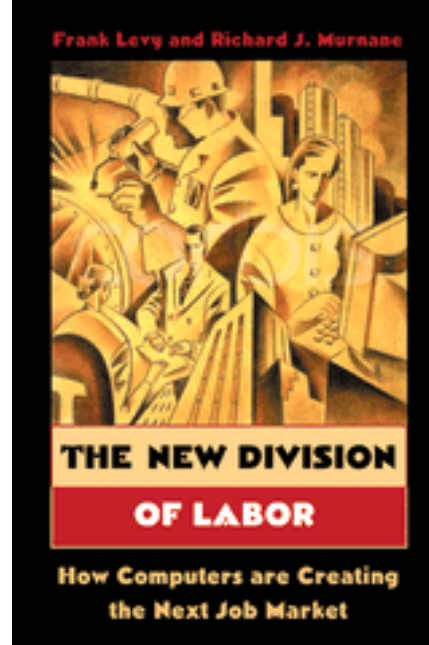
Changing Capacities and Outcomes for the 21st C

“The human labor market will center on three kinds of work:

solving unstructured problems,

working with new information (including complex communication),

and carrying out non-routine manual tasks.”



Being Disrupted



Data Analytics / Adaptive Learning

Public Pressure on Access, Metrics of Impact

'Shake Up' for Higher Ed

July 25, 2013

By Scott Jaschik

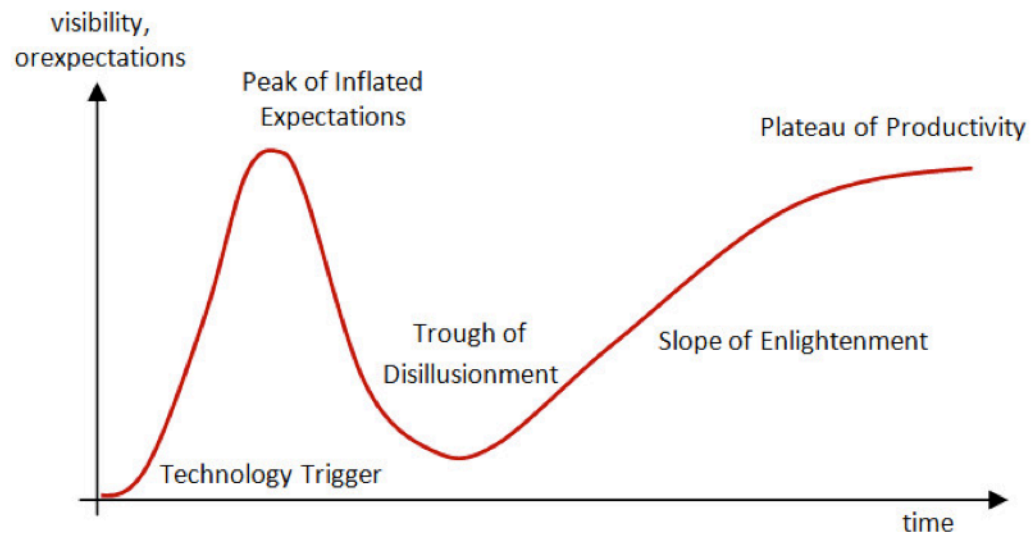
President Obama vowed Wednesday that he would soon unveil a plan to promote significant reform in higher education -- with an emphasis on controlling what colleges charge students and families.



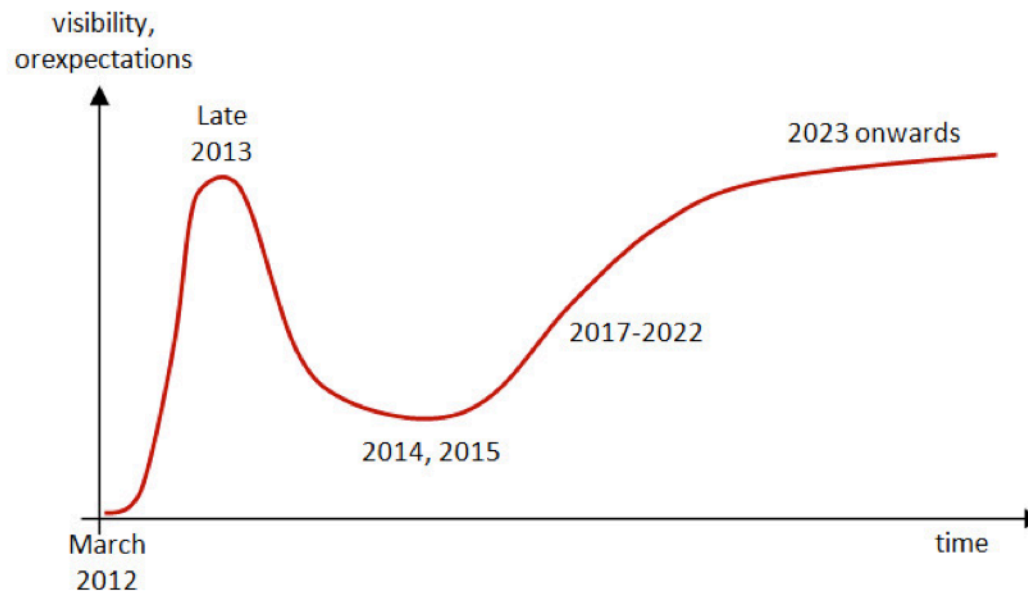
External Forces of Potential Disruption

Open Online Courses

Gartner Group Hype Cycle



MOOC Hype Cycle





Some Assumptions

In 5-10 years, universities will be out-competed on costs on information and content delivery.

The “credit hour connected to seat time” will start to give way to other measures of learning and progress.

There will be an expansion of kinds of degrees and certification.



The University in the future



In the new landscape, there are only two dimensions of education that will be unique to universities:

Mentored learning

The arc of learning

Disrupting Ourselves

Our understanding of **learning** has expanded at a rate that has far outpaced our conceptions of **teaching**.

High Impact Practices

(National Survey of Student Engagement--NSSE)

- First-year seminars and experiences
- Learning communities
- (Common intellectual experiences)
- Writing-intensive courses
- Collaborative assignments
- Undergraduate research
- Global learning/ study abroad
- Internships
- Community-based learning
- Capstone courses and projects

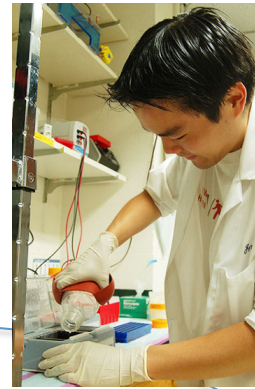
George Kuh, *High Impact Practices: What are they, who has access to them, and why they matter.* (AAC&U, 2008)

Study abroad



Internships

Experiential
co-curriculum



**Undergraduate
research**

Experiential
co-curriculum

**Collaborative
Assignments**

Student Affairs
Advising

**First-year
Seminars**

Formal
undergraduate
curriculum

**Writing-
intensive**

Capstone courses

**Community-
based learning**

Experiential
co-curriculum

**Where are the high-impact
practices located?**





Experiential
co-curriculum

What makes High Impact Practices high impact?

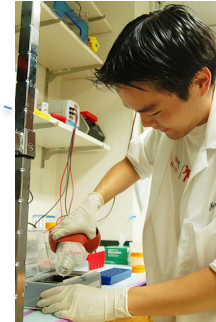
Invest time and effort
(time on task)

Accountable talk and
thinking

Get (and give) frequent and
meaningful feedback

Make daily decisions –
judgment in uncertainty

Formal
undergraduate
curriculum



Experiential
co-curriculum

Experiential
co-curriculum



**NEW ECOLOGY
OF LEARNING**

Meet challenges to perspectives and
belief, take risks, operate outside
comfort zone

Opportunity to integrate, synthesize,
make meaning



Experiential
co-curriculum

What makes High Impact Practices high impact?

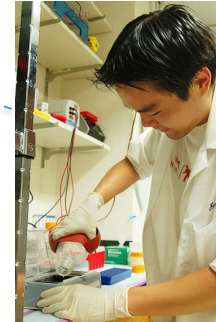
Invest time and effort
(time on task)

Accountable talk and
thinking

Get (and give) frequent and
meaningful feedback

How do you make
courses more like
high-impact
practices?

Formal
undergraduate
curriculum



Experiential
co-curriculum

Make daily decisions –
judgment in uncertainty

Experiential
co-curriculum

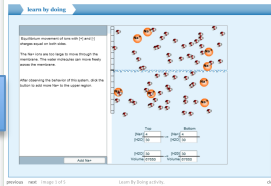
Meet challenges to perspectives and
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comfort zone

Opportunity to integrate, synthesize,
make meaning

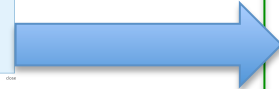


The Recentered Curriculum

Massive
Online



Blended
interactive
online



Formal
undergraduate
curriculum

**High impact
integrative
curriculum**

Experiential
co-curriculum



Institutional
Brand and
Identity



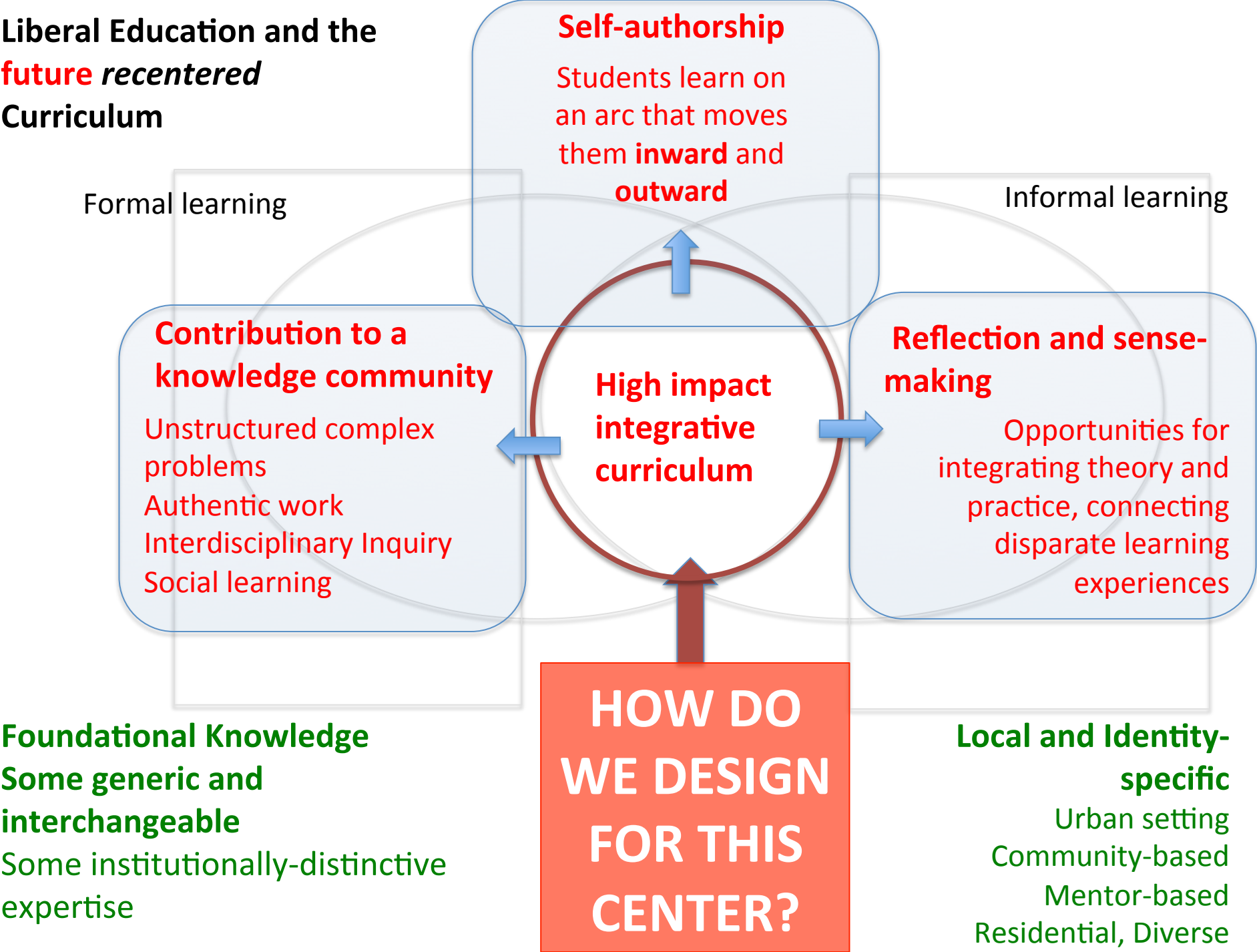
Foundational Knowledge
Some generic and interchangeable
Some institutionally-distinctive
expertise

Local and Identity
Jesuit and Catholic
Mentor-based
tradition
Residential, Diverse

Engaging Difference
Ethical Judgment
Self-Reflection
Practitioner education, leadership



**Liberal Education and the
future recentered
Curriculum**



INTRODUCING OUR CURRICULAR EXPERIMENTS

Provost Robert Groves announces the first set of curricular experiments that Georgetown will develop for the Future(s) Initiative.

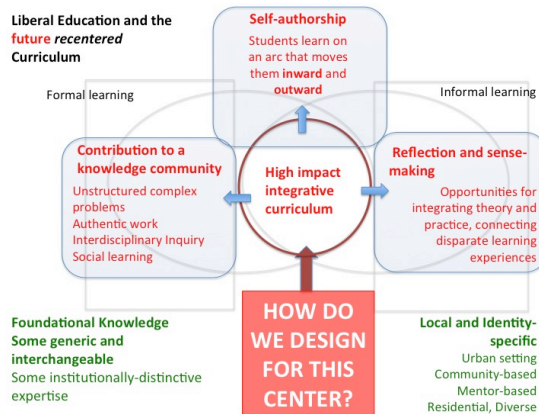
[Learn more](#)

DESIGNING THE FUTURE(s) of the university



Designing the Future of the University: Checklist for Innovation

- ✓ Affirm the purposes of higher education. Commit to learning outcomes for which the university is uniquely suited.



Jack DeGioia, President, Georgetown



Three interlocking and inseparable elements of the University:

- Formation of men and women
- Knowledge-creation through scholarship and research
- Public Good and the Common Good

Learning to learn:

Empowered as independent and critical learners, with curiosity and intellectual agility.

Well-being:

Capacity for flourishing, connectedness, self-awareness and self-efficacy.

Integration:

Develop interior freedom and an integrated sense of purpose and identity

Empathy:

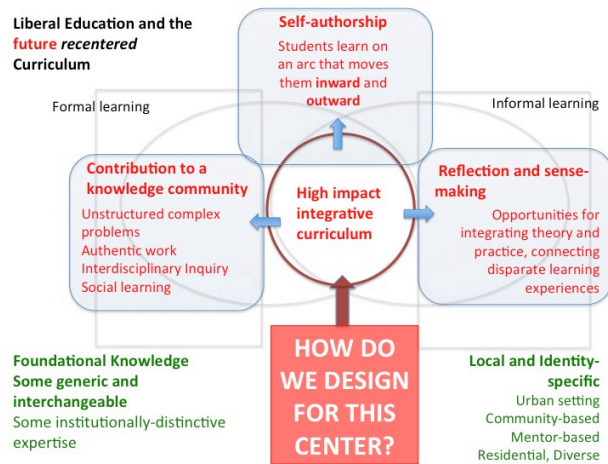
Openness and ethical stance to others, with a global horizon

Resilience:

Ability to adapt to change, take responsible risks and deal with complexity

Magis Measures: Formational Wider Outcomes (interdependent with skills, knowledge, abilities)

Designing the Future of the University: Notes on Innovation



- ✓ Affirm the purposes of higher education. Commit to learning outcomes for which the university is uniquely suited.
- ✓ Distinguish between core practices and habitual structures.
- ✓ Explore opportunities to *reinvent constraints* ...

What are the constraints that keep you from engaging students more deeply with learning?

- ✓ Scale and feedback

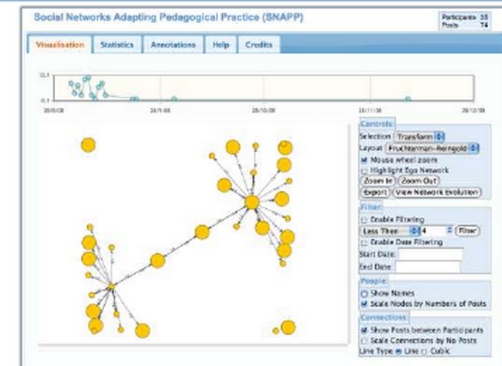
Learning Analytics



Adaptive Learning



SNAPP: A Bird's-Eye View of Temporal Participant Interaction

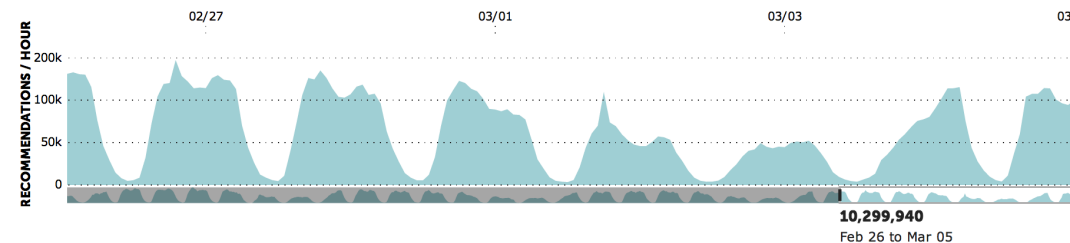


Intelligent tutors

The Knewton Adaptive Learning Platform

145,107,610 TOTAL RECOMMENDATIONS SERVED

Updated regularly



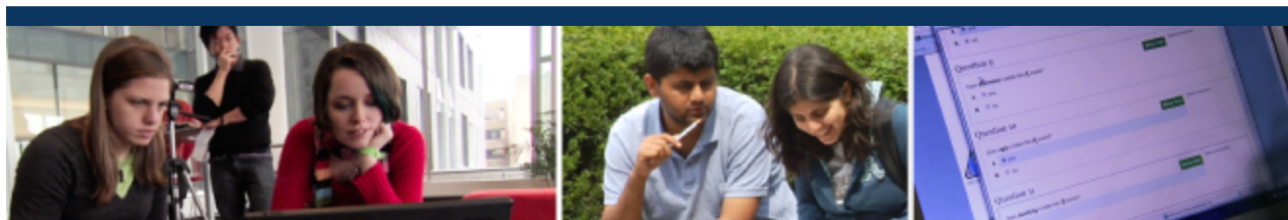


[Learn with OLI](#)

[Teach with OLI](#)

[Get to Know OLI](#)

Course Features



ENACTING LEARNING

Our courses proactively engage students to put new knowledge into practice and to assess their own progress. Activities and assessments embedded throughout the content help to ensure that students understand concepts rather than only memorize facts.

Features for Students

In addition to high-quality text, our courses also include practice activities, self-assessments, and graded assessments. All course content is included and structured to support the student's achievement of clearly defined learning objectives.

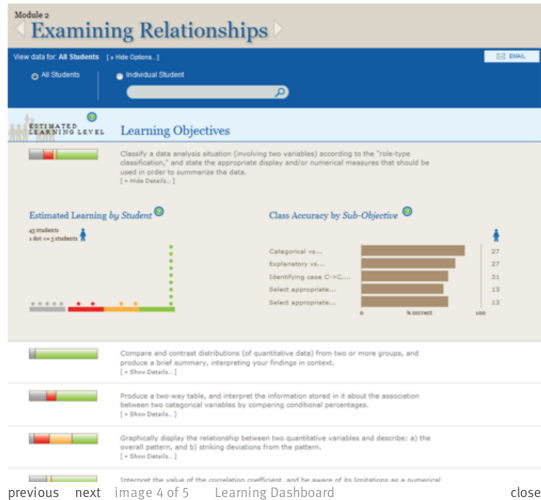
OPENNESS + ANALYTICS

The infinite variety that OERs provide creates challenges for using learning analytics to drive adaptive teaching and learning, support iterative improvement and demonstrate effectiveness. OLI's John Rinderle and Norman Bier discuss this topic at the Open Education 2011 conference.



UX + INSTRUCTIONAL DESIGN

Reinventing Introduction to Statistics



The screenshot shows the 'Open Learning Initiative' website. The header includes the Carnegie Mellon University logo and the text 'Open Learning Initiative: Transforming higher education through the science of learning.' The navigation bar has buttons for 'Learn with OLI', 'Teach with OLI', and 'Get to Know OLI'. The 'Our Proven Results' section features three images: a classroom, a student working on a laptop, and a screenshot of the Learning Dashboard. Below the images is the 'EVIDENCE-BASED DESIGN' section, which states: 'The Open Learning Initiative (OLI) creates courses based on the findings of learning science and then evaluates those courses based on actual student performance in real classrooms.'

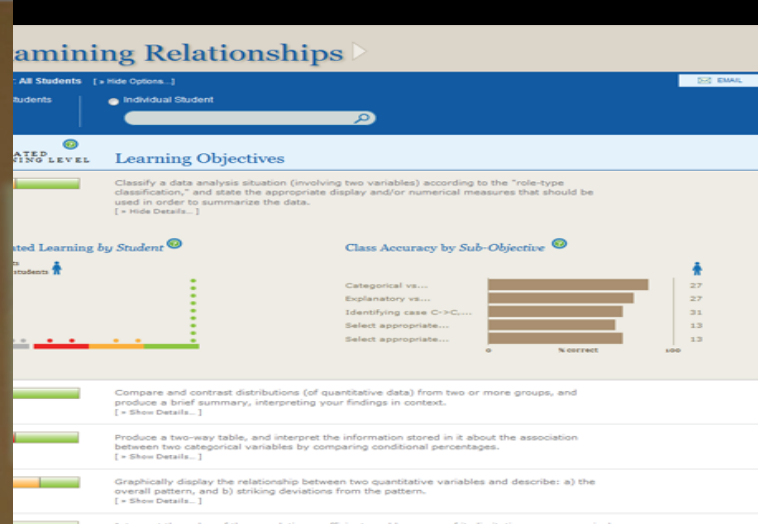
15-week Traditional Statistics Course

8-9 weeks with OLI materials + Professor

Remaining 5-6 weeks

Applied projects on student Interests

Advanced topics and problem-solving



Updated regularly

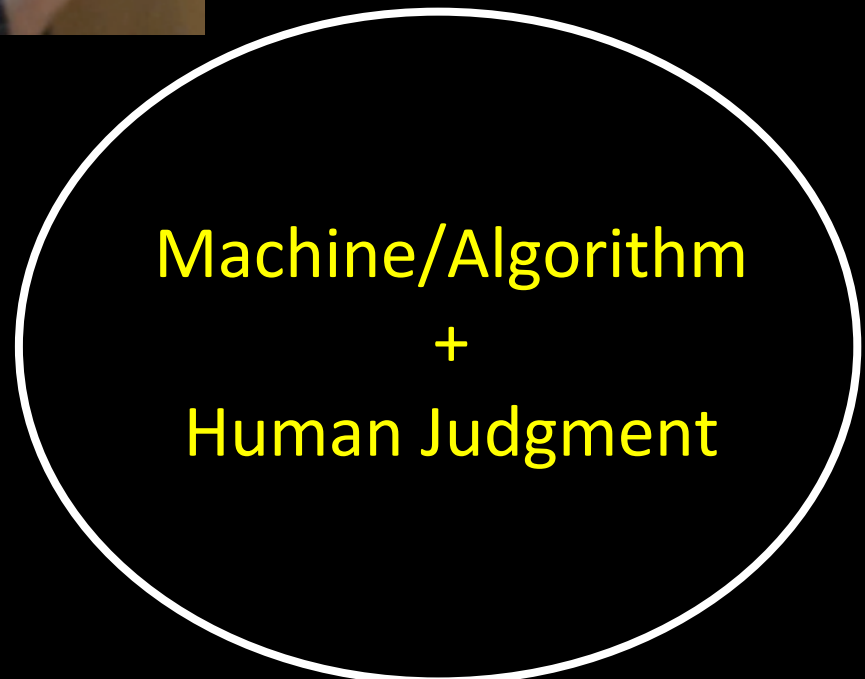
145,107,610 TOTAL RECOMMENDATIONS SERVED

RECOMMENDATIONS / HOUR

02/27 03/01 03/03 03/05

200K 100K 50K 0

Feb 26 to Mar 05 10,299,940



Machine/Algorithm + Human Judgment

The Drake Equation

Habitable Worlds is organized around the Drake equation, which estimates the number (N) of detectable extraterrestrial civilizations that might exist in our galaxy today.

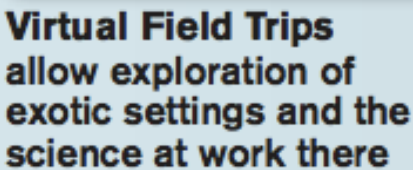
Explore the equation

$$N = R^* \cdot f_p \cdot n_e \cdot f_l \cdot f_i \cdot f_c \cdot L$$

JOIN THE QUEST TODAY!

I WANT TO LEARN

I WANT TO TEACH



Social Networking

gives students the power to help each other while building a help archive

Developers:

Professor Ariel Anbar: anbar@asu.edu

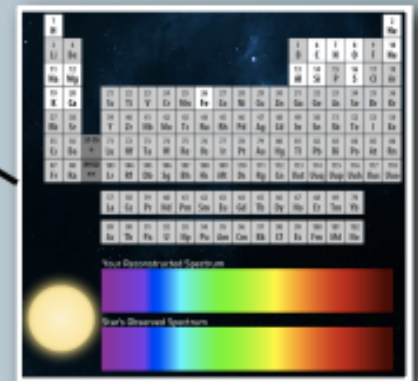
Dr. Lev Horodyskyj: LevH@asu.edu

<http://www.habworlds.org>

Developed jointly with ASU Online, Mary Lou Fulton Teacher's College, College of Liberal Arts and Sciences, and the NASA Astrobiology Institute.



Simulators – bring scientific concepts to life



Intelligent Tutoring System gives instructor power to design, structure, and analyze "smart" lessons



Learn from the Web.

Engagement at scale is possible...

CONNECTED LEARNING

an agenda for
**RESEARCH AND
DESIGN**

A research synthesis
report of the
Connected Learning
Research Network

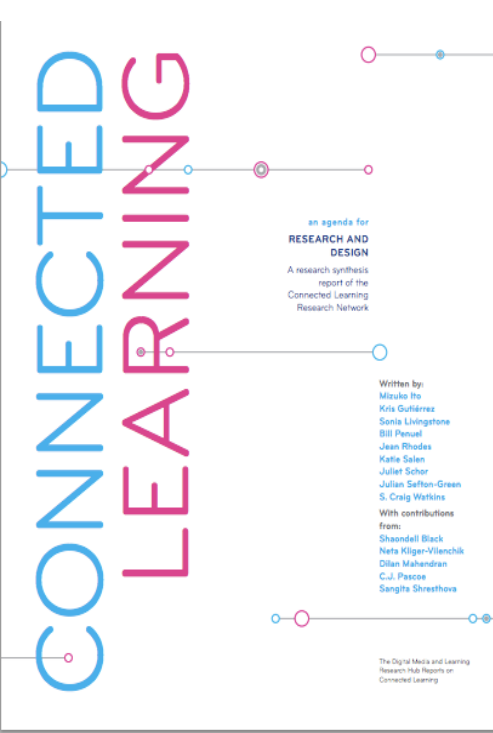
Written by:
Mizuko Ito
Kris Gutiérrez
Sonia Livingstone
Bill Penuel
Jean Rhodes
Katie Salen
Juliet Schor
Julian Sefton-Green
S. Craig Watkins

With contributions
from:
Shaondell Black
Neta Kliger-Vilenchik
Dilan Mahendran
C.J. Pascoe
Sangita Shresthova

The Digital Media and Learning
Research Hub Reports on
Connected Learning

“Connected learning is realized when a young person pursues a personal interest or passion with the support of friends and caring adults, and in turn is able to link this learning to academic achievement, career possibilities and civic engagement.”

Mimi Ito, et. al. ***Connected Learning: an agenda for research and design***



Connected Learning is ...
interest-driven
unscripted
peer-supported

production-centered
shared purpose
openly networked

CONNECTEDCOURSES

ACTIVE CO-LEARNING IN HIGHER ED

[The Course](#) ▾ [Directory](#) ▾ [Forum](#) [Connect Your Blog](#) ▾ [Course Sign-Up Form](#) [Webinars](#) [Calendar](#)

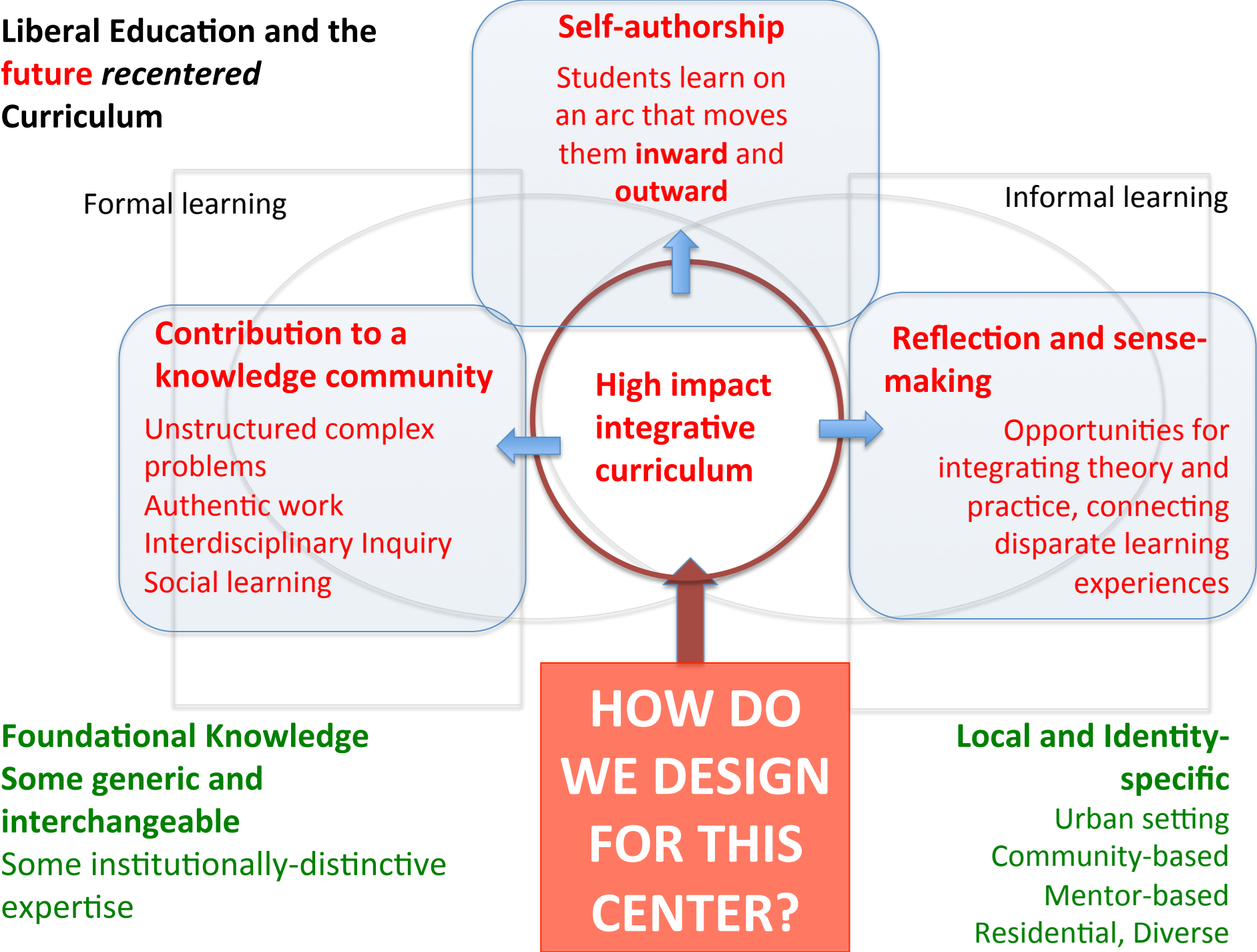


Learn from the Web.

Engagement at scale is possible...

...if it is interest-driven,
networked (participatory), and
supported by data/analytics.

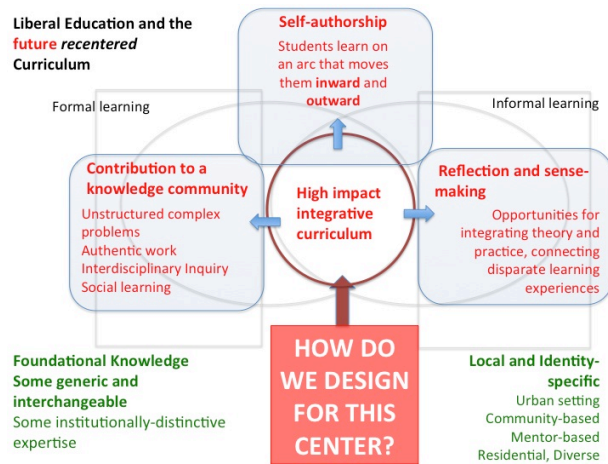
**Liberal Education and the
future recentered
Curriculum**



Innovating for constraints?

- ✓ Scale and feedback
- ✓ Escape one-size fits all 15-week, 3-credit courses?
- ✓ How to expand mentored learning?
- ✓ Make *interdisciplinary teaching* cost effective?
- ✓ Connect curriculum and co-curriculum?
- ✓ Better integrate educational and scholarly missions?
- ✓ Engage students in collaborative work on complex problems earlier and in more varied ways?

Designing the Future of the University: Checklist for innovation

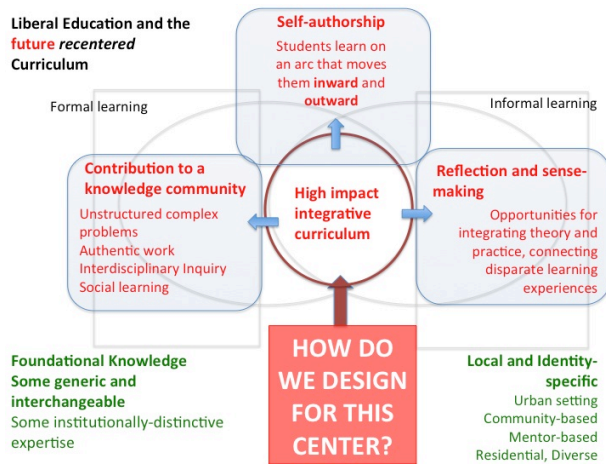


- ✓ Affirm the purposes of higher education. Commit to the learning outcomes for which the university is uniquely suited.
- ✓ Distinguish between core practices and habitual structures.
- ✓ Explore opportunities to *reinvent constraints* ...
...in order to pursue the “adjacent possible.”

“The adjacent possible is a kind of shadow future, hovering on the edges of the present state of things, a map of all the ways in which the present can reinvent itself.”

Steven Johnson, *Where Good Ideas Come From*

Designing the Future of the University: Notes on Innovation



- ✓ Affirm the purposes of higher education. Commit to the learning outcomes for which the university is uniquely suited.
- ✓ Distinguish between core practices and habitual structures.
- ✓ Explore opportunities to *reinvent constraints* ...
...in order to pursue the “adjacent possible.”
- ✓ Adopt an experimental stance – an integrated R&D

INTRODUCING OUR CURRICULAR EXPERIMENTS

Provost Robert Groves announces the first set of curricular experiments that Georgetown will develop for the Future(s) Initiative.

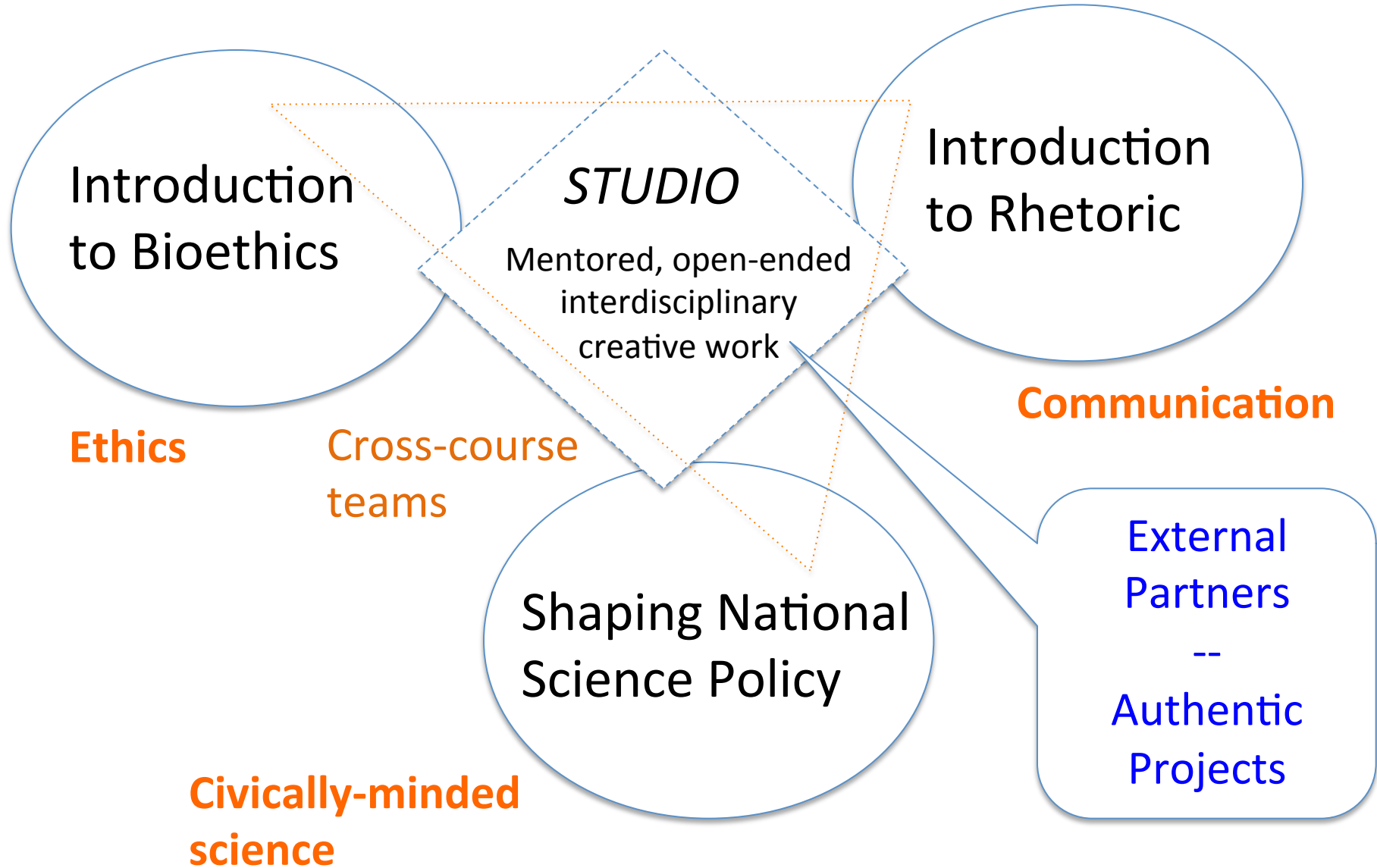
[Learn more](#)

DESIGNING THE FUTURE(s) of the university



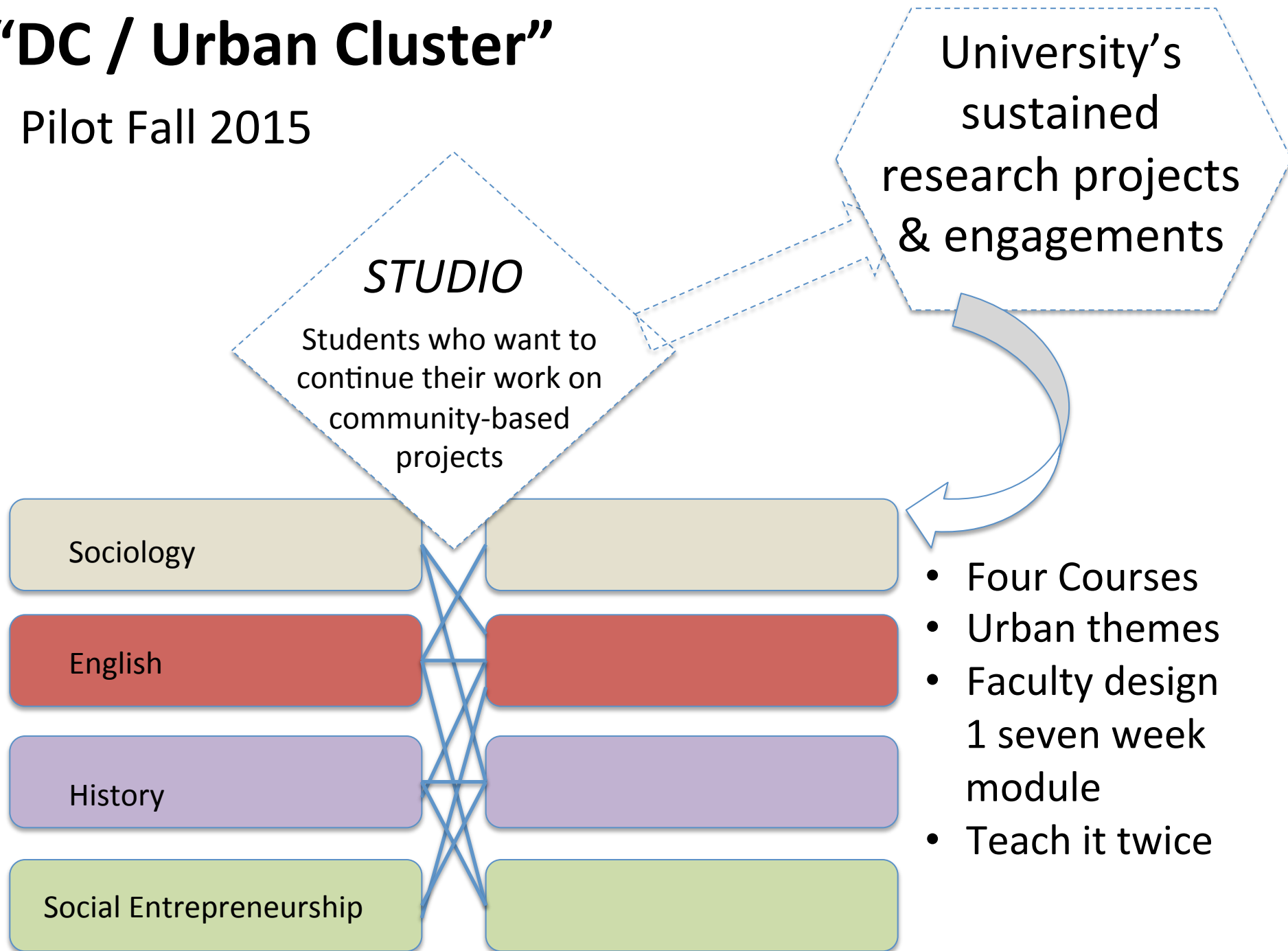
“Studio Collaborative”

Pilot Spring 2015



“DC / Urban Cluster”

Pilot Fall 2015



Rethinking Degrees: Minors, Majors, and whole Degrees



Minor/certificate in **Writing, Communication and Design**

- 18 credits; no required courses
- Three major projects assessed through three rigorous portfolio reviews

Modeling what a degree might look like that is wholly or partially *project-based*. *Separating credits from seat time.*

Next in development:

Cross-campus minor in **Entrepreneurship**

Project-based minor in **Bioethics**

Rethinking Degrees: Minors, Majors, and whole Degrees

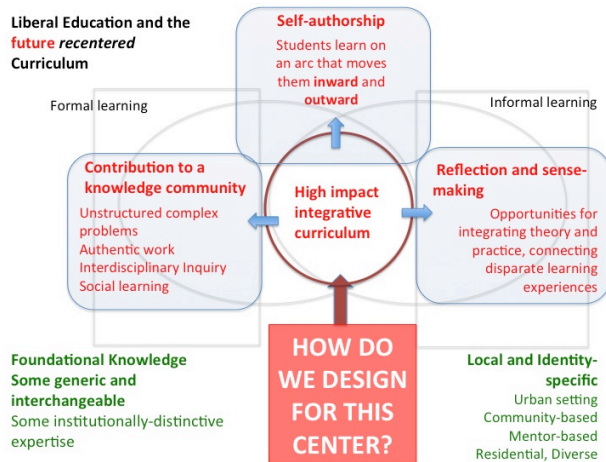
Four-year integrated bachelors / masters



“The trick to having good ideas is not to sit around in glorious isolation and try to think big thoughts. The trick is to get more parts on the table.”

Steven Johnson, *Where Good Ideas Come From*

Designing the Future of the University: Checklist for Innovation



✓ Affirm the purposes of higher education. Commit to the learning outcomes for which the university is uniquely suited.

✓ Distinguish between core practices and habitual structures.

✓ Adopt an experimental stance – an integrated R&D

✓ Explore opportunities to *reinvent constraints* ...

...in order to pursue the “**adjacent possible**.”

✓ Combine top-down permission to experiment with grassroots faculty-driven activity. Engage wide circle of stakeholders in collaborative design.

The great tension of our time in education
is between **integration** and **dis-integration**.

The split logic of the learning paradigm

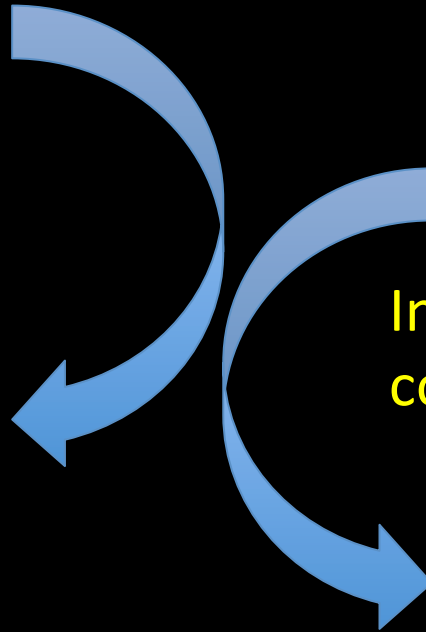
Disintegrative:

Design of discrete or granular learning experiences

Competency-based learning

Learning decoupled from formal boundaries

Analytics that track narrow or micro learning



Integrative (holistic, coherent):

Design of whole learning experiences

Curricular and co-curricular Competencies conceived as part of a whole

Connections & integration



The University in the future



In the new landscape, there are only two dimensions of education that will be unique to universities:

Mentored learning

The arc of learning

Designing a more integrated university

What's it take?

CONNECT aspects of the university that have typically been disconnected.

UNBUNDLE some of our structures in order to give us more flexibility to innovate and integrate.

Find new ways to **SHAPE** a whole education that takes full advantage of the new learning ecosystem that is much larger than the university.

**Formation
(Whole Student)**

Integration

Transformation

Randy Bass
Georgetown University

bassr@georgetown.edu