

## Experiment Design

### Criteria

1. It can be finished within one to two weeks
2. It's simple and can be described in a short phrase
3. It gets your adrenaline flowing (**out of your comfort zone**)
4. You experiment with an INTENT to LEARN!

### **The experiment:**

**The time line is:** *(give yourself a deadline for the experiment within a 2 week period)*

**The learning goal of this experiment is to find out:**

### **Coaching Circle Contact Info:**

1. \_\_\_\_\_
2. \_\_\_\_\_
3. \_\_\_\_\_
4. \_\_\_\_\_

### **Accountability Follow Up:**

Date: \_\_\_\_\_